

AAC BOOT CAMP Getting AAC Users COMMUNICATING



regardless of AAC system used (no tech, low tech, high tech) or skill level...

| DON'T do this | DO this |
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| DON'T expect a user to know how to communicate w/o direct models & instruction | ✓ MODEL MODEL MODEL model expected communication behaviors BEFORE expecting to see those behaviors from the user |
| DON'T do ALL the talking | ✓ PRESUME COMPETENCE |
| DON'T overprompt | ✓ FOLLOW prompt hierarchy |
| DON'T teach ONLY requesting | ✓ TEACH language functions including directing, commenting, |
| DON'T re-prompt too quickly | requesting assistance, etc |
| DON'T provide ONLY nouns | ✓ WAIT 10-20 sec. (w/an expectant look) before re-prompting!! |
| DON'T focus on vocabulary that won't be functional/used tomorrow | Count in your head!! ✓ PROVIDE CORE WORDS including verbs & describing words (in addition to nouns) |
| tomorrow DON'T remove the device | ✓ COLOR CODE parts of speech ✓ KEEP icon placement constant keep repeated icons in the same |
| DON'T move symbols DON'T stop all "babbling" (exploring, button pressing) | Iocation on each page/screen ✓ ALLOW user time to explore and learn the system |
| DON'T keep the AAC system in their desk, | \checkmark MAKE AAC available at all times |
| cubbie, or backpack | ✓ PROVIDE Aided Language Input |
| DON'T expect sentences right away | ✓ ASK open-ended questions |

Created by Lauren Enders with content by Lauren Enders, Pat Mervine, Melissa Skocypec, & Cathie VanAlstine - February 2013